

NOTICE OF PUBLIC HEARINGS

September 25, 2003 - 4 p.m.
Red Lion Hotel Kelso/Longview
510 Kelso Drive, Kelso
360.696.4400

September 29, 2003 - 4 p.m.
Community College of Spokane
985 S. Elm St., Colville
509.685.2120

On October 15, 2003, the Forest Practices Board will consider an emergency rule for chapter 222-16, 222-20 and 222-24 WAC. The purpose of the proposed rule is to define certain terms as they affect road maintenance and abandonment planning, alter road maintenance and abandonment plan requirements for small forest landowners, including the creation of a simplified checklist plan, exempt small forest landowners' checklist road maintenance and abandonment plans from continuing obligation requirements, and establish a cost share program to provide financial assistance to small forest landowners for the removal of fish blockages.

A copy of the proposed rule can be accessed at <http://www.dnr.wa.gov/forestpractices/rules/>. The proposed rule making was published in the Washington State Register on September 3, 2003. You may obtain a copy by calling 360.902.1413 or by accessing the Code Reviser's website at <http://slc.leg.wa.gov/wsr/register.htm>, select **specific type of filing**, select **2003 documents**, and then select **17** under Proposed; the Register number is 03-17-078.

The public hearing is being held to meet the requirements of the Administrative Procedures Act and to accept public comment on the proposed proposal. Depending on the number of attendees, the oral comment period may be limited. A hard copy of your testimony would be appreciated. The Board also encourages written comments. The comment deadline is **5 p.m. on September 30, 2003. If you have any questions please call 360.902.1413.**

Send **written** comments to:

Patricia Anderson, FPB Rules Coordinator
Department of Natural Resources
Forest Practices Division
PO Box 47012
Olympia, WA 98504-7012

Assistance for persons with disabilities contact:

Patricia Anderson by September 23, 2003
360.902.1413 or TDD: 360.902.1431